STUDY MODULE DESCRIPTION FORM					
Name of the module/subject Distributed program	ming		Code 1010332511010335196		
Field of study Information Enginee	ering	Profile of study (general academic, practical <b>(brak)</b>	) Year /Semester		
Elective path/specialty		Subject offered in: Polish	Course (compulsory, elective) obligatory		
Cycle of study:		Form of study (full-time,part-time)			
Second-cycle studies		full-time			
No. of hours	4 -		No. of credits		
Lecture: 30 Classe		rejectechniarer	15 6		
Status of the course in the study		(university-wide, from another	,		
	(brak)		(brak)		
Education areas and fields of science and art			ECTS distribution (number and %)		
technical sciences			6 100%		
Technical sci	ences		6 100%		
Responsible for subject / lecturer: Responsible for subject / lecturer:					
Ph.D. Eng. Adam Meissr	her	Ph.D. Eng. Krzysztof Zwie	rzvński		
email: Adam.Meissner@		email: Krzysztof.Zwierzyns	•		
tel. 61 665 37 24		tel. 61 665 37 24			
Faculty of Electrical Engi	5	Faculty of Electrical Engineering			
ul. Piotrowo 3A 60-965 P	oznań	ul. Piotrowo 3A 60-965 Po	znań		
Prerequisites in term	ns of knowledge, skills an				
1 Knowledge	data structures and their implem	ctical knowledge on algorithm design and analysis, on abstract nentation and on computationally hard problems; he/she has dge on computer system architectures, on operating systems incering technologies.			
2 Skills	algorithm complexity; he/she know	hms using basic algorithmic techniques and analyse the ows how to apply programming environments and platforms to e programs implemented in imperative, object-oriented and			
3 Social competencies		ent realises the responsibility f	or his/her work done individually		
	or in a team; he/she is also read	y to accept the rules of group	work.		
providing students with basi	c models of distributed systems an entation of selected problems in de		nmunication and synchronization		
•	omes and reference to the	educational results for	r a field of study		
Knowledge:					
<ol> <li>Student has theoretical and practical knowledge on algorithm design and analysis, on abstract data structures and their implementation and on computationally hard problems - [K_W04]</li> </ol>					
2. Student has theoretical and practical knowledge on network technologies - [K_W07]					
3. Student has theoretical and practical knowledge on internet technologies - [K_W11]					
Skills: 1. Student is able to work in	dividually and in a team; he/she ca	n estimate a time for the given	task and construct a schedule		
for it - [K_U02] 2. Student is able to plan and perform experiments and to apply mathematical methods and models in order to test, analyse					
and evaluate information systems and their parts - [K_U07] 3. Student is able to analyse a functioning of a computer system and also a functioning of operating systems and computer					
networks or their parts - [K	_U11]	<b>U</b> 1			
Social competencies	:				

1. Student understands the need of permanent learning and improving the professional, personal and social competencies -  $[K_K01]$ 

2. Student understands the importance of a thorough design of a given project, respecting notation standards, using a proper language and keeping deadlines -  $[K_K07]$ 

# Assessment methods of study outcomes

Lecture. Written exam consisting of theoretical questions and simple problems to solve.

Labs. Oral or written tests for preparation of a student to exercises, rating a student's activity during exercises, evaluation of reports including their punctual delivery.

Project. Keeping all milestone deadlines of the project; evaluation of the final report.

More than 50% points are necessary for passing the exam, project and labs.

### **Course description**

Lecture. Distributed programming vs. parallel programming, a distributed model of a parallel program, network transparency, client-server model, MPI standard, Open CL environment, synchronisation of threads and processes, efficiency measures of distributed systems, design of distributed algorithms, elements of programming in the client-server model, problems of security and fault-tolerance in distributed systems, distributed programming in the multiparadigm programming methodology.

Labs. Distributed programming using the MPI standard and the GPGPU technology. Distributed programming as a variant of the multiparadigm programming in the Mozart/Oz environment. Task queuing in supercomputer systems (optional).

Project. The project illustrates capabilities of distributed programming of a given software or hardware platform.

### Basic bibliography:

1. Programowanie współbieżne i rozproszone, Weiss Z., Gruźlewski T., Wyd. Naukowo-Techniczne, Warszawa, 1993

2. Programowanie. Koncepcje, techniki i modele, Roy P. van, Haridi S., Wyd. Helion, Gliwice, 2005

3. Systemy rozproszone. Zasady i paradygmaty, Tanenbaum A.S., Steen M. van, Wyd. Naukowo-Techniczne, Warszawa, 2006

### Additional bibliography:

1. Sztuka programowania wieloprocesorowego, Herlihy M., Shavit N., PWN, Warszawa, 2008

2. Introduction to Parallel Computing, Barney B., https://computing.llnl.gov/tutorials/parallel\_comp/

3. A User's Guide to MPI, Pacheco P.S., http://www.wellesley.edu/CS/courses/CS331/notes/mpi.guide.pdf

4. Ericcson AB, Erlang/OTP System Documentation, http://erlang.org/doc/pdf/otp-systemdocumentation.pdf

## Result of average student's workload

Activity	Time (working hours)		
1. Lectures	30		
2. Labs	15		
3. Project	15		
4. Consultations and the exam	15		
5. Preparation to labs, preparing the reports	15		
6. Design of the project	30		
7. Preparation to the exam	30		
Student's workload			

Source of workload	hours	ECTS
Total workload	150	6
Contact hours	75	3
Practical activities	75	3